Animation and Interactive Media Programme

(*The Study Plans provided on the SAI website are for reference only. For the official versions, please refer to the documents published on the AR website.)

| Programme Structure (2025 cohort) | Unit | Year 1 | | Year 2 | | Year 3 | | Year 4 | |
|--|------|--------|----|--------|----|--------|----|--------|----|
| | | S1 | S2 | S1 | S2 | S1 | S2 | S1 | S2 |
| Common Core Courses | 15 | 3 | | 3 | 3 | 3 | 3 | | |
| Common Core Required Courses | 12 | 3 | | 3 | 3 | 3 | | | |
| Data Structure and Algorithms | | | | | 3 | | | | |
| JavaScript for Art and Design | | 3 | | | | | | | |
| Python for Visual Culture | | | | 3 | | | | | |
| AI for Art Students | | | | | | 3 | | | |
| Common Core Elective Courses | 3 | | | | | | 3 | | |
| Major Required Courses | 60 | 3 | 6 | 12 | 9 | 9 | 12 | 6 | 3 |
| Fundamentals of Communication | | 3 | | | | | | | |
| Introduction to Media Aesthetics | | | 3 | | | | | | |
| Studio Art Practices: Drawing Fundamentals | | | 3 | | | | | | |
| Scriptwriting for Animation | | | | 3 | | | | | |
| Fundamentals of Digital Illustration | | | | 3 | | | | | |
| History of Animation | | | | 3 | | | | | |
| Introduction to Communication Theory | | | | 3 | | | | | |
| 3D Modelling | | | | | 3 | | | | |
| Interactive Graphics | | | | | 3 | | | | |
| 2D Computer Animation | | | | | 3 | | | | |
| Scenery Design | | | | | | 3 | | | |
| Interactive Media Workshop | | | | | | 3 | | | |
| Multimedia Storytelling | | | | | | 3 | | | |
| 3D Animation | | | | | | | 3 | | |
| Interactive Media Arts: Origins to the Present | | | | | | | 3 | | |
| Animation Sound Design and Mixing | | | | | | | 3 | | |
| Communication Research Methods | | | | | | | 3 | | |
| Production Methods | | | | | | | | 3 | |
| Final Year Project I (AIM) | | | | | | | | 3 | |
| Final Year Project II (AIM) | | | | | | | | | 3 |
| Major Elective Courses | 18 | | | | | 3 | 3 | 6 | 6 |
| University Core Courses | 37 | 12 | 11 | 8 | 6 | | | | |
| University Chinese | | | 3 | | | | | | |
| English for Academic Purposes I | | 3 | | | | | | | |
| English for Academic Purposes II | | | 3 | | | | | | |
| Introduction to AI Literacy | | 3 | | | | | | | |
| Introduction to Modern Social Theories | | | | | 3 | | | | |
| Morality and Foundations of Law | | | 3 | | | | | | |
| Chinese Culture and Modern China | | | | 3 | | | | | |
| Contemporary Chinese Society and Thought I | | 3 | | | | | | | |
| Contemporary Chinese Society and Thought II | | | | 3 | | | | | |
| Contemporary World and China | | | | | 2 | | | | |
| Military Training | | 2 | | | | | | | |
| Emotional Intelligence | | | 1 | | | | | | |
| Experiential Arts | | | | 1 | | | | | |
| Voluntary Service, or Environmental Awareness | | | | | 1 | | | | |

| Programme Structure (2025 cohort) | Unit | Year 1 | | Year 2 | | Year 3 | | Year 4 | |
|--|------|--------|----|--------|----|--------|----|--------|----|
| | | S1 | S2 | S1 | S2 | S1 | S2 | S1 | S2 |
| Healthy Lifestyle | | 1 | 1 | 1 | | | | | |
| General Education Courses | 18 | 3 | 3 | | 6 | 3 | | 3 | |
| History and Civilization (Level 1) | | | | | 3 | | | | |
| Quantitative Reasoning (Level 1) | | 3 | | | | | | | |
| Values and the Meaning of Life (Level 1) | | | 3 | | | | | | |
| Interdisciplinary Thematic Courses (Level 2) | | | | | 3 | 3 | | | |
| Capstone Courses (Level 3) | | | | | | | | 3 | |
| Free Elective Courses | 0 | | | | | | | | |
| Total Unit | 148 | 21 | 20 | 23 | 24 | 18 | 18 | 15 | 9 |